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| Art Curriculum Planning KS2Being Our Best SelvesEnd points |
| Year group | Autumn Term | Spring Term | Summer term |
| 3 | **Painting and mixed media – Prehistoric painting**Discovering how and why our ancient ancestors made art, experimenting with natural materials to make homemade paints and playing with scale to paint on a range of surfaces. | **Drawing – Growing artists**Developing an understanding of shading and drawing techniques to create botanical inspired drawings. | **Sculpture and 3D – Abstract , shape and space**Exploring how shapes and negative spaces can be represented by three dimensional forms. Manipulating a range of materials, children learn ways to join and create free-standing structures inspired by the work of Anthony Caro. |
|  | Pupils who are **secure** will be able to:* Recognise the processes involved in creating prehistoric art.
* Explain approximately how many years ago prehistoric art was produced.
* Use simple shapes to build initial sketches.
* Create a large scale copy of a small sketch.
* Use charcoal to recreate the style of cave artists.
* Demonstrate good understanding of colour mixing with natural pigments.
* Discuss the differences between prehistoric and modern paint.
* Make choices about equipment or paint to recreate features of prehistoric art, experimenting with colours and textures.
* Successfully make positive and negative handprints in a range of colours.
* Apply their knowledge of colour mixing to make natural colours.
 | Pupils who are **secure** will be able to:* Know the difference between organic and geometric shapes.
* Use simple shapes to form the basis of a detailed drawing.
* Use shading to demonstrate a sense of light and dark in their work.
* Shade with a reasonable degree of accuracy and skill.
* Blend tones smoothly and follow the four shading rules.
* Collect a varied range of textures using frottage.
* Use tools competently, being willing to experiment.
* Generate ideas mostly independently and make decisions to compose an interesting frottage image.
* Make considered cuts and tears to create their ideas.
* Understand how to apply tone, with some guidance about where to use it.
* Draw a framed selection of an image onto a large scale with some guidance.
* Try a range of drawing materials, beginning to demonstrate expressive marks by trying tools in an interesting way.
 | Pupils who are **secure** will be able to:* Try out different ways to make card shapes three dimensional, e.g. folding and curving the card or joining the flat shapes together.
* Make a structure that holds its 3D shape.
* Explain in simple terms the difference between 2D and 3D art.
* Combine shapes together to make an interesting free-standing sculpture.
* Try out more than one way to create joins between shapes.
* Identify familiar 2D shapes in photographs.
* Identify shapes in the negative space between objects.
* Draw a cardboard model from different angles, focusing on shapes in the positive and negative space to achieve an abstract effect.
* Plan an abstract sculpture based on play equipment.
* Show that they have learned how to shape materials in more than one way (e.g. by folding and rolling).
* Choose appropriate methods for joining elements in their sculptures.
* Show that they have thought about how to improve their sculptures and made choices about what to add.
* Work cooperatively in pairs to add detail to their artwork.
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